

A Self-stabilizing Marching Algorithm for a Group of Oblivious Robots

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 - Marching
 - Problem Setup
 - Related Work: A Time-optimal Motion
- 2 The Goal of Our Research
- 3 Robot Model
- 4 Self-stabilizing Algorithm
 - Self-stability
 - Simple Algorithm G (Greedy)
 - Proposed Algorithm $G+$
 - Proof Idea for Self-stability
 - Simulation Results
- 5 More robots
- 6 Summary and Further Research

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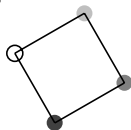
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Marching by mobile robots

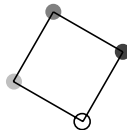
Marching: (\sim transportation; many researches...)

- Moving from a start position S to a goal position G
- Try to maintain a formation (e.g., line, triangle, etc)

Start position S



Goal position G



Focus on two robots case (in this talk):

Keep formation = Keep distance between two robots

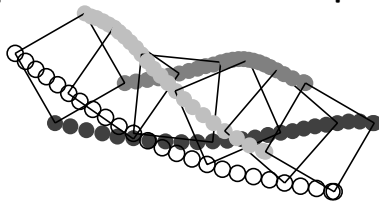
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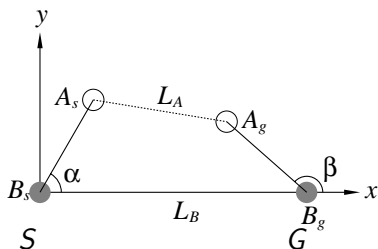


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Problem Setup(Not so important in this talk)



- Explain a snapshot by
 - Robot B 's position (x, y) and
 - angle θ between x -axis and segment \overline{AB} .
- An instance is represented by L_B , α , and β
 α and β : angles at S and G , resp.
- The desirable distance between the robots is set to 1.
- x - and y - axes are **only for explanation**
(Robots do not have any common coordinate system)

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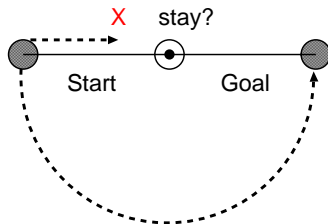
Related Work: A Time-optimal Motion

The assumption:

- 2 robots
- **Correct formation** (distance) is always kept
- Both robots **always move at the maximum speed V**

by Chen, Suzuki, Yamashita (1997).

Example Instance 1 ($L_B = 2$, $\alpha = 0^\circ$, and $\beta = 180^\circ$):



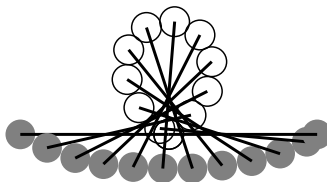
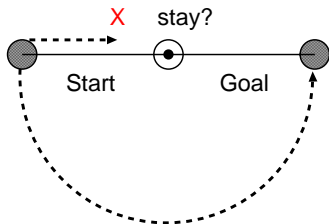
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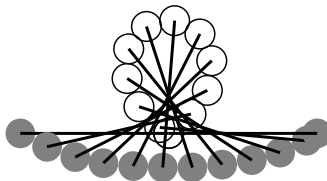
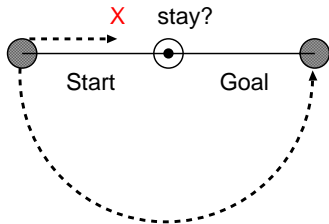
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With $V = 0.01$, finish time of the time-optimal motion is 208
(Motion in left Fig. takes about 314.)

A Time-optimal Motion

- Complicated and basically **centralized** (whole trajectory is given before motion starts)
- Distributed(?): If **control error** occurs, i.e., the robots sometimes deviate from the given paths, **re-calculation is necessary**, but it **takes a long time**:

Theorem (CSY97)

The time-optimal motion satisfies the following formulas.

$$\dot{x} = \frac{\dot{\theta}}{2} \sin \theta + cV \cos \theta \sin(\theta + \delta)$$

$$\dot{y} = -\frac{\dot{\theta}}{2} \cos \theta + cV \sin \theta \sin(\theta + \delta)$$

$$\dot{\theta} = 2V \sqrt{1 - c^2 \sin^2(\theta + \delta)}$$

c and δ in the above meet conditions in the next page.

Conditions on c and δ

$$\begin{aligned} & \frac{1}{2}(\cos \alpha - \cos \beta) \\ & + \frac{\cos \delta}{2c} \left(\sqrt{1 - c^2 \sin^2(\alpha + \delta)} - \sqrt{1 - c^2 \sin^2(\beta + \delta)} \right) \\ & + \frac{\sin \delta}{2c} (F(\beta + \delta, c) - F(\alpha + \delta, c) - E(\beta + \delta, c) + E(\alpha + \delta, c)) = L_B \end{aligned}$$

and

$$\begin{aligned} & \frac{1}{2}(\sin \alpha - \sin \beta) \\ & - \frac{\sin \delta}{2c} \left(\sqrt{1 - c^2 \sin^2(\alpha + \delta)} - \sqrt{1 - c^2 \sin^2(\beta + \delta)} \right) \\ & + \frac{\cos \delta}{2c} (F(\beta + \delta, c) - F(\alpha + \delta, c) - E(\beta + \delta, c) + E(\alpha + \delta, c)) = 0, \end{aligned}$$

where

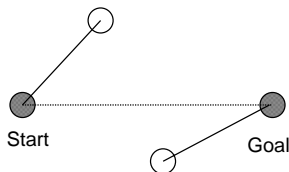
$$F(\phi, k) = \int_0^\phi \frac{d\theta}{\sqrt{1 - k^2 \sin^2 \theta}} \quad E(\phi, k) = \int_0^\phi \sqrt{1 - k^2 \sin^2 \theta}.$$

Note on the method

- Does the assumption **Always moving at max speed** derive better motions than **Allowing reduced speed**?

Answer: **We do not know!** The assumption makes it easier to treat such complicated equations...

- c and δ are obtained **numerically** for simulation.
We do not know any easy way to calculate them...
- The method can not handle the case $\alpha < 180^\circ$ and $180^\circ < \beta$, i.e, S and G locate in different sides of x -axis.



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The Goal of Our Research

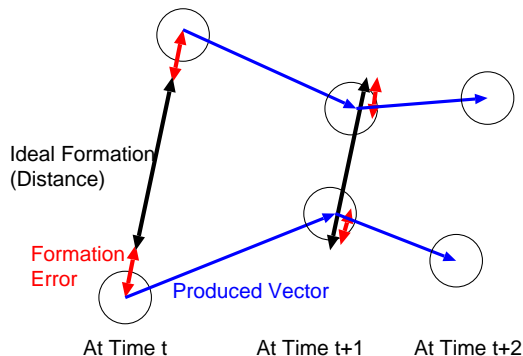
Designing a motion planning algorithm, s.t,

- **Distributed** and **Simple**
Each robot **individually** determines its motion **easily** (need not so much time).
- **Oblivious**
Each robot determines its motion only based on **current state and goal state ignoring past motions**
- **Self-stabilizing**
Even if there exists a finite number of control errors, the robots reach the goal position
- Reasonably **good performance** compared to the time optimal one
 - **Small finish time**
 - **Smooth motion**: Small formation error

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- 1 **Omni-directional**: freely move
- 2 **Identity (ID)**: but no leader, identical algorithm
- 3 **Oblivious**: ignores past motions.
- 4 **Full Visibility** with **Local Coordinate**: know correctly current and goal positions of other robots (distinguishable), but only knows their relative positions based on a local coordinate system (not common among robots)
- 5 Repeats a cycle processed in a **discrete time** step
 - 1 **Look** other robots and goal positions
 - 2 **Compute** a vector based on current and goal positions
 - 3 **Move** according to the produced vector
- 6 **No communication**
- 7 **Synchronous**: all the robots move at the same time.
- 8 (Ignore collision between robots; unrealistic but simple)

Robot Motion and Formation Error



- **Formation error:** Two robots case: $(\ell - D)/2$
 - ℓ : Ideal distance between robots (Correct formation)
 - D : Current distance between robots

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Self-stability (in our research)

- 1 **From any initial configuration** (robot positions),
 - 2 the robots **finally reach the goal positions**,
 - 3 even if there exists **a finite number of control errors**.
- If infinite number of errors occur, it seems impossible to arrive at any target position.
- A state right after all errors have occurred can be considered as the initial configuration, and after that no errors occur.

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Simple Algorithm G (Greedy)

Robots: R_1, R_2, \dots, R_n

Current positions of the robots R_i 's: $S = \{\mathbf{s}_1, \mathbf{s}_2, \dots, \mathbf{s}_n\}$

Goal positions of the robots R_i 's: $G = \{\mathbf{g}_1, \mathbf{g}_2, \dots, \mathbf{g}_n\}$

The max speed of the robots: V

Algorithm G for R_i

Produce a vector $(\mathbf{g}_i - \mathbf{s}_i) \cdot \frac{V}{\|\mathbf{g}_i - \mathbf{s}_i\|}$, i.e.,

Move straight towards the goal at the max speed.

This is a self-stabilizing oblivious algorithm! (No surprise)

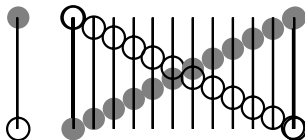
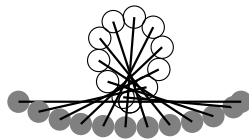
- Theoretically minimum finish time (lower bound)
- Bad formation during motion

G's motion

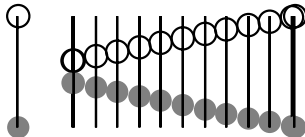
Instance

G

Time-optimal



???

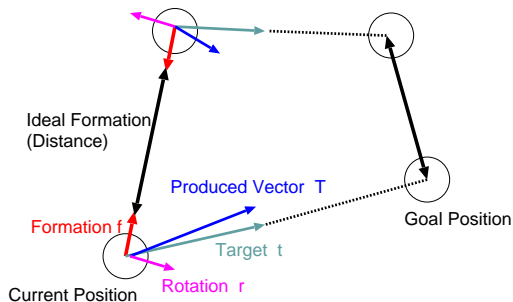


???



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Algorithm $G+$ (Fig)



Produce a vector T_i by summing up three vectors

- Target vector: t_i
- Rotation vector: r_i
- Formation vector: f_i

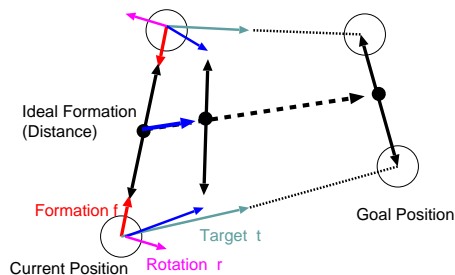
with scaling.

Algorithm $G+$ for robot R_i

- Step 0: **Let** $L_i = \|\mathbf{g}_i - \mathbf{s}_i\|$ **and** $L_{max} = \max_{1 \leq i \leq n} \{L_i\}$.
- Step 1: **If** $L_{max} \leq V$, **move to** \mathbf{g}_i **and halt. Otherwise,**
go to Step 2.
- Step 2: **Set target vector** $\mathbf{t}_i = t(\mathbf{g}_i - \mathbf{s}_i)$.
- Step 3: **If** $\mathbf{s}_i \neq \mathbf{o}_s$, **then set rotation vector** \mathbf{r}_i **to have**
magnitude $u\|\mathbf{s}_i - \mathbf{o}_s\| \tan(\min\{\gamma, \pi/4\})$, **and**
direction $\alpha_i - \pi/2$ **(or** $\alpha_i + \pi/2$) **Here,** α_i **is the**
direction of $\mathbf{s}_i - \mathbf{o}_s$.
- Step 4: **Set formation vector** $\mathbf{f}_i = s(\mathbf{s}'_i - \mathbf{s}_i)$.
- Step 5: **Set** $\mathbf{T}_i = \mathbf{t}_i + \mathbf{r}_i + \mathbf{h}_i$.
- Step 6: **Compute** \mathbf{T}_j , **following Steps 2–5 for all robots**
 $R_j, j \neq i$. **Let** $T_{max} = \max_{1 \leq i \leq n} \{\|\mathbf{T}_i\|\}$, **and**
 $K = \min\{\frac{V}{T_{max}}, \frac{1}{3}\}$.
- Step 7: **Output** $K\mathbf{T}_i$ **as a produced vector.**

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Proof Idea for Self-stability (1/2)

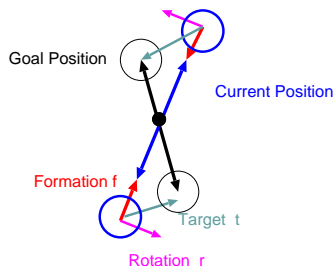


The center of the formation moves towards the goal:

- $\sum_i \mathbf{s}_i/n, \sum_i \mathbf{g}_i/n$: center of current and goal positions
- $\mathbf{s}_i + \mathbf{T}_i$ is the position of robot R_i at the next time step.
- $\sum_i \mathbf{f}_i = \sum_i \mathbf{r}_i = 0$
- $\sum_i (\mathbf{s}_i + \mathbf{T}_i)/n = \sum_i (\mathbf{s}_i + \mathbf{t}_i + \mathbf{r}_i + \mathbf{f}_i)/n = \sum_i (\mathbf{s}_i + \mathbf{t}_i)/n = \sum_i (\mathbf{s}_i + K(\mathbf{g}_i - \mathbf{s}_i))/n = (1 - K) \sum_i \mathbf{s}_i/n + K \sum_i \mathbf{g}_i/n$, where K is a scaling factor < 1 .

Proof Idea for Self-stability (2/2)

Finally, center of current form. = center of goal form.



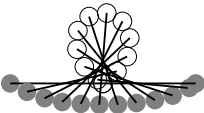
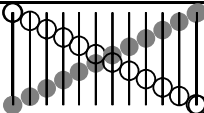
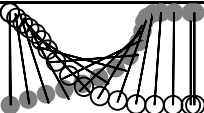
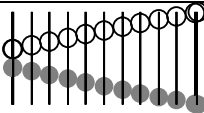
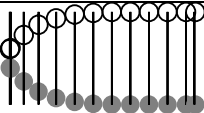


After that

- Rot. vector r_i 's adjusts the orientation of the form.
- Form. vector f_i 's adjusts the distance between the robots.
- Target vector t_i 's have both effect of r_i 's and f_i 's. \square

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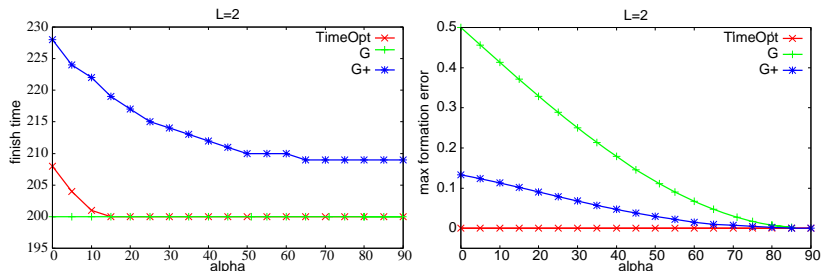
G^+ 's motion

G	G^+	Time-optimal
 $F = 200, E = 0.50$	 $F = 228, E = 0.13$	 $F = 208, E = 0$
 $F = 224, E = 0.50$	 $F = 314, E = 0.13$	<p>???</p>
 $F = 204, \sum E = 81$	 $F = 221, \sum E = 28$	<p>???</p>

F : finish time, E : max form. err. $\sum E$: total form. err.

Results for a Set of Instances

Instances: $L_B = 2$, $0^\circ \leq \alpha \leq 180^\circ$, $\beta = 180^\circ - \alpha$



- Finish time of $G+$ is 5-10% larger than that of the time-optimal one or theoretical lower bound (G).
- Max formation error is very smaller than that of G .

⇒ $G+$ has three good properties at the same time:

- Fast (Small finish time)
- Smooth (Maintain formation)
- Self-stabilizing

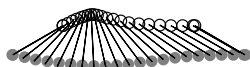
More Figs with Two Robots

G



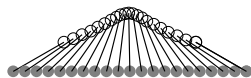
$$F = 400, E = 0.25$$

G+

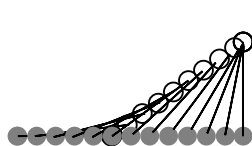


$$F = 412, E = 0.07$$

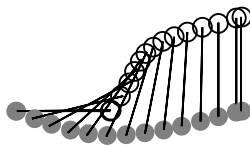
Time-optimal



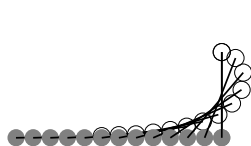
$$F = 400, E = 0$$



$$F = 240, E = 0.10$$



$$F = 256, E = 0.04$$



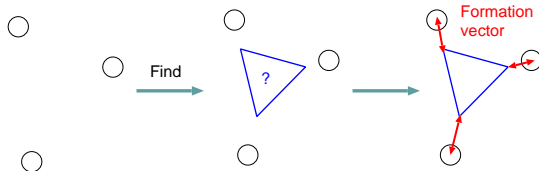
$$F = 240, E = 0$$

F: finish time, ***E***: max form. err.

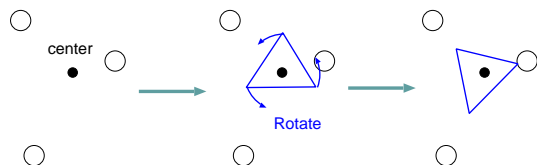
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Algorithm $G+$ is self-stabilizing for more than two robots:

- In proof,
 - no assumption on the number of robots.
 - no assumption on the formation at the beginning.
- But, **what is the ideal current formation?**
 - In two robots case, the maintained formation is just the distance. \Rightarrow easy



Place Ideal Formation



- 1 Translate the goal form. G to G' s.t. its center coincide with center of current positions of robots s_i 's.
- 2 Rotate G' so as to minimize $\sum \|s_i - \mathbf{g}'_i\|^2$

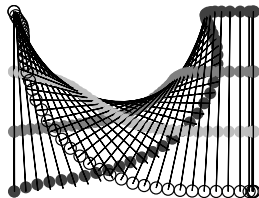
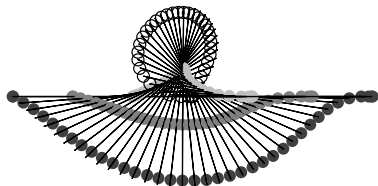
How to minimize? We can show that

- the optimal orientation of the formation = argument of $\sum \bar{s}_i \mathbf{g}'_i$ (in Gaussian plane) and is **uniquely determined** (each robot individually obtain it).

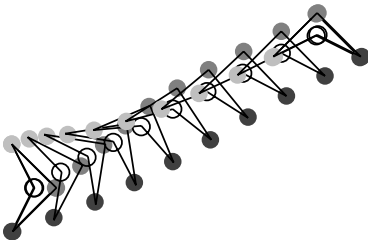
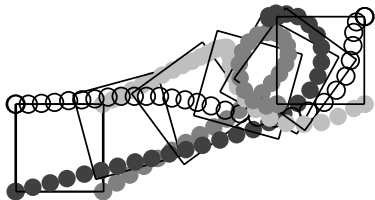
($\sum \bar{s}_i \mathbf{g}'_i$ is obtained based on robots' current positions and G')

Example Motions (Marching)

Line formation with 4 robots:



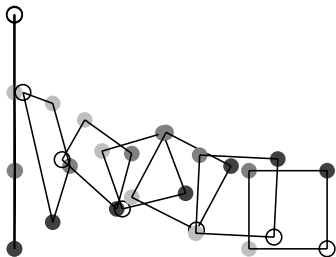
Square and wedge formations with 4 robots:



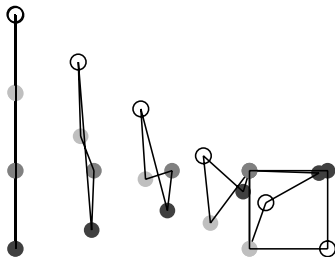
Example Motions (Morphing?)

$G+$

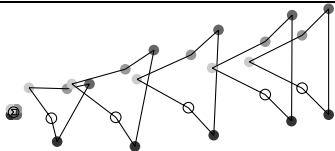
G (for comparison)



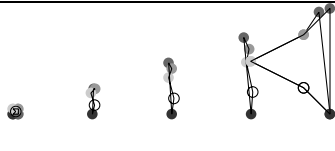
$F = 658$



$F = 584$



$F = 681$



$F = 623$

- 1 Problem
 - Marching
 - Problem Setup
 - Related Work: A Time-optimal Motion
- 2 The Goal of Our Research
- 3 Robot Model
- 4 Self-stabilizing Algorithm
 - Self-stability
 - Simple Algorithm G (Greedy)
 - Proposed Algorithm $G+$
 - Proof Idea for Self-stability
 - Simulation Results
- 5 More robots
- 6 Summary and Further Research

Summary and Further Research (1/3)

Summary:

- **Self-stabilizing** marching algorithm for a group of oblivious mobile robots.
 - **Small finish time**
 - **Smooth motion**

Further Topic:

- Self-stability does not help to obtain **theoretical guarantee** of finish time and max formation error (at the worst case)
- Is the method to determine “current ideal formation” by a least square method good enough?
- What is a time-optimal motion for more than two robots (and complicated formations)?

Further Topic (2/3)

- **Comparison with other approaches, e.g.,**
 - Leader-follower by Gervasi and Prencipe (2003),
 - Potential function by Shuneider, Wildermuth and Wolf (2000),
 - Practical robots (we do not have...)
- **Synchronicity**

The assumption on synchronization in our model is necessary to prove the self-stability; $\sum_i r_i, \sum_i f_i, \sum_i t_i$ can be estimated because of synchronicity.

 - **Semi-synchronous model**

Basically synchronized but only **a subset of robots is active** in each time step.
Current proof does not work.
 - **Asynchronous model**
- **Visibility: Can distinguish the other robots? Asymmetric formation...**

- **Anonymous robots (do not have IDs)**
Usually difficult to make a certain formation (Researches by Defago and Samia (2008), etc.)

In our problem,

- Each robot can not know which position in the goal formation is its own goal position.
- but **can choose** one of the positions as its goal.

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In our problem,

- Each robot can not know which position in the goal formation is its own goal position.
- but **can choose** one of the positions as its goal.

Thank you very much for your attention!

Road to PDCAT (Left to Right)

